

This document outlines the key vocabulary that is covered across our Design and technology scheme of work.

Strand: Unit title • Word

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Food:	Mechanisms:	Structures:
Fruit and vegetables	Making a moving story book	Constructing a windmill
 Blender Carton Fruit Healthy Ingredients Peel Peeler Recipe Slice Smoothie Stencil Template Vegetable 	 Assemble Design Evaluation Mechanism Model Sliders Stencil Target audience Template Test 	 Client Design Evaluation Net Stable Strong Test Weak Windmill



Textiles: Puppets	Mechanisms: Wheels and axles	Notes:
 Decorate Design Fabric Glue Model Hand puppet Safety pin Staple Stencil Template 	 Axle Axle holder Chassis Design Evaluation Fix Mechanic Mechanism Model Test Wheel 	



KS1 Y

Food:	Mechanisms:	Structures:
A balanced diet	Making a moving monster	Baby bear's chair
 Alternative Diet Balanced diet Evaluation Expensive Healthy Ingredients Nutrients Packaging Refrigerator Sugar Substitute 	 Evaluation Input Lever Linear motion Linkage Mechanical Mechanism Motion Oscillating motion Output Pivot Reciprocating motion Rotary motion Survey 	 Function Man-made Mould Natural Stable Stiff Strong Structure Test Weak



KS1 Y

Textiles: Pouches	Mechanisms: Fairground wheel	Notes:
 Accurate Fabric Knot Pouch Running-stitch Sew Shape Stencil Template Thimble 	 Axle Decorate Evaluation Ferris wheel Mechanism Stable Strong Test Waterproof Weak 	



Food:	Structures:	Textiles:
Eating seasonally	Constructing a castle	Cushions / Egyptian collars
 Climate Dry climate Exported Imported Mediterranean climate Nationality Nutrients Polar climate Recipe Seasonal food Seasons Temperate climate Tropical climate 	 2D shapes 3D shapes Castle Design criteria Evaluate Facade Feature Flag Net Recyclable Scoring Stable Strong Structure Tab Weak 	 Accurate Applique Cross-stitch Cushion Decorate Detail Fabric Patch Running-stitch Seam Stencil Stuffing Target audience Target customer Template



Electrical systems:	Mechanical systems:	Digital world:
Electric poster	Pneumatic toys	Electronic charms
 Battery Bulb Circuit Circuit component Crocodile wires Electrical product Electrical system Final design Information design Initial ideas Peer assessment Research Self assessment Sketch 	 Exploded-diagram Function Input Lever Linkage Mechanism Motion Net Output Pivot Pneumatic system Thumbnail sketch 	 Analogue Badge CAD CAD Point of sale Control Product Design requirements Develop Digital Digital revolution Digital world Display Electronic Fasten Feature Feature Feature Feature Key features Layers Loops Monitor Net Net Point of sale Product design Product design Program Sense Simulator Simulator Simulator Simulator Stand Technology Template Test Loops Micro: bit



Structures:	Food:	Textiles:
Pavilions	Adapting a recipe	Fastenings
 Aesthetic Cladding Design criteria Evaluation Frame structure Function Inspiration Pavilion Reinforce Stable Structure Target audience Target customer Texture Theme 	 Adapt Budget Cooling rack Creaming Equipment Evaluation Flavour Ingredients Method Net Packaging Prototype Quantity Recipe Rubbing Sieving Target audience Unit of measurement Utilities 	 Aesthetic Assemble Book sleeve Design criteria Evaluation Fabric Fastening Mock-up Net Running-stitch Stencil Target audience Target customer Template



Electrical systems: Torches

- Battery
- Bulb
- Buzzer
- Cell
- Component
- Conductor
- Copper
- Design criteria
- Electrical item
- Electricity
- Electronic item
- Function
- Insulator
- Series circuit
- Switch
- Test
- Torch
- Wire

Mechanical systems: Making a slingshot car

- Aesthetic
- Air resistance
- Chassis
- Design
- Design criteria
- Function
- Graphics
- Kinetic energy
- Mechanism
- Net
- Structure

Digital world: Mindful moments timer

- 2D
- Advantage
- Assemble
- Block
- Brand identity
- Branding
- Bug
- CAD
- Cheap
- Clipart
- Coding
- Criteria
- Debug
- Design
- Develop
- Disadvantage
- Ergonomic
- Evaluate
- Form

Function

- Instructions
- Join
- Logo
- Loop
- Mindfulness
- Model
- Net
- Pause
- Process
- Program
- Prototype
- Research
- Sketchpad
- Template
- Test
- Timer
- User
- Variable



Year 5

Mechanical systems: **Textiles:** Food: What could be healthier? Making a pop-up book Stuffed toys Beef Aesthetic Accurate • • Cross-contamination Computer-aided design (CAD) Annotate • Diet Caption Appendage • **Blanket-stitch** Ethical issues Design Farm Design brief Design criteria • Healthy Design criteria Detail • Ingredients Exploded-diagram Evaluation • Method Function Fabric Nutrients Sew Input • Packaging Linkage Shape • Reared Mechanism Stuffed tou • Recipe Motion Stuffing Research Template Output • Substitute Pivot • Supermarket Prototype • Slider Vegan Vegetarian Structure •

Welfare

Template



Electrical systems: Doodlers

- Circuit component
- Configuration
- Current
- Develop
- DIY
- Investigate
- Motor
- Motorised
- Problem solve
- Product analysis
- Series circuit
- Stable
- Target user

Structures: Bridges

- Abutment
- Accurate
- Arched bridge
- Beam bridge
- Coping saw
- Evaluation
- File
- Mark out
- Material properties
- Measure
- Predict
- Reinforce
- Research
- Sandpaper
- Set square
- Suspension bridge
- Tenon saw
- Test
- Truss bridge
- Wood

Digital world: Monitoring devices

- Alert
- Ambient
- Boolean
- Consumables
- Decompose
- Development
- Device
- Duplicate
- Durable
- Electronic
- Inventor
- Lightweight
- Man-made
- Manipulate
- Manoeuvre
- Microplastics
- Model
- Monitor
- Monitoring device
- Moulded

Plastic

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- Plastic pollution
 - Programming comment
- Programming loop
- Reformed
- Replica
- Research
- Sensor
- Strong
- Sustainability
- Synthetic
- Thermometer
- Thermoscope
- Value
- Variable
- Versatile
- Water-resistant
- Workplane



Food:

Come dine with me

- Accompaniment
- Unit of measurement
- Collaboration
- Cookbook
- Cross-contamination
- Equipment
- Farm
- Flavour
- Illustration
- Imperative-verb
- Ingredients
- Method
- Nationality
- Preparation
- Processed
- Reared
- Recipe
- Research
- Storyboard
- Target audience
- Top tips

Mechanical systems: Automata toys

- Accurate
- Assembly-diagram
- Automata
- Axle
- Bench hook
- Cam
- Clamp
- Component
- Cutting list
- Diagram
- Dowel
- Drill bits
- Exploded-diagram
- Finish
- Follower
- Frame
- Function
- Hand drill
- Jelutong
- Linkage

- Mark out
- Measure
- Mechanism
- Model
- Research
- Right-angle
- Set square
- Tenon saw



Year 6

Textiles: Waistcoats

• Accurate

• Waterproof

- Adapt
- Annotate
- Design
- Design criteria
- Detail
- Fabric
- Fastening
- Knot
- Properties
- Running-stitch
- Seam
- Sew
- Shape
- Target audience
- Target customer
- Template
- Thread
- Unique
- Waistcoat

Electrical systems: Steady hand game

- Assemble
- Battery
- Battery pack
- Benefit
- Bulb
- Bulb holder
- Buzzer
- Circuit
- Circuit symbol
- Component
- Conductor
- Copper
- Design
- Design criteria
- Evaluation
- Fine motor skills
- Fit for purpose
- Form
- Function
- Gross motor skills

- Insulator
- LED
- User



KS2 Y

Year 6

Structures: Playgrounds

- Adapt
- Apparatus
- Bench hook
- Cladding
- Coping saw
- Design
- Dowel
- Evaluation
- Feedback
- Idea
- Jelutong
- Landscape
- Mark out
- Measure
- Modify
- Natural materials
- Plan view
- Playground
- Prototype
- Reinforce

- Sketch
- Strong
- Structure
- Tenon saw
- Texture
- User
- Vice
- Weak

- Digital world: Navigating the world
- 3D CAD
- Application (apps)
- Biodegradable
- Boolean
- Cardinal compass
- Client
- Compass
- Concept
- Convince
- Corrode
- Duplicate
- Environmentally friendly
- Equipment
- Feature
- Finite
- Function
- Functional
- GPS tracker
- If statement
- Infinite

- Investment
- Lightweight
- Loop
- Manufacture
- Materials (wood, metal, plastic etc.)
- Mouldable
- Navigation
- Non-recyclable
- Product lifecycle
- Product lifespan
- Program
- Recyclable
- Smart
- Sustainable
- Sustainable design
- Unsustainable design
- Variable
- Workplane